

Venusaur



Grass

Poison

HP: 7

Abilities: Cut

Size: Large

No. 003

Attack d8
Defence 4
Speed 3
Special d10

Weaknesses & Resistances:

Normal	Fire	Water	Electric	Grass
	x2	-1	-1	-1
Ice	Fighting	Poison	Ground	Flying
x2	-1			x2
Psychic	Bug	Rock	Ghost	Dragon
x2	x2			

Tackle
Normal d4



Leech Seed :L1

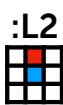
Grass d6



Each Pokémon adjacent to the target recovers 1 HP. The target loses that HP.

Vine Whip :L2

Grass d6 !1



PP:

Strange Powder :L3
Grass d4



1: Paralysis. 2: Poison.
3: Confusion. 4: Sleep.

PP:

Healing Pollen :L4

Grass d6



Recover 2 HP from this Pokémon and each target.

Razor Leaf :L5

Grass d8 !2



If this Pokémon's Speed + the result of the Move die > 8, this Move deals 1 additional hit.

PP:

Foul Odour :L6
Poison d6



Deals 2 hits.
This Pokémon and each target becomes Confused.

PP:

Solar Beam :L7

Grass d4



Charge for one round, then try to use this Move on the next.
Deals 5 hits.

Mega Drain :L8

Grass d6



Deals 2 hits. Recovers HP equal to the HP the target lost as a result of this Move.

PP:

3

6

7

8

9

10

15

31

32

33

34

42

44

47

50